

PROCESSING PARAMETERS

The CSC first performed a time-term inversion to produce a layered model that was used as the initial model for the tomographic inversion. The processing parameters used to produce the initial tomographic model are shown on Figure 1. Tomographic inversion was then completed to 30 iterations using the parameters shown on Figure 2. Screen shots of RMS error curves for all Phase II lines are presented below

MODEL DISPLAY PARAMETERS

Tomographic models of the Phase II data are presented on Figures L-26 to L-39. The models in these figures were prepared using the following display parameters:

- ~Contour map (without lines)
- ~Manual contours 300-fps interval; range 500 – 7500 fps
- ~Manual axis configuration (Y-min to nearest 50 feet)

Additionally, graphs showing the RMS error curves for each line are presented below. Overall, the curves show an RMS error leveling off between 2 and 3 milliseconds, with the error decrementing 0.01 to 0.02 milliseconds per iteration for iterations 25 through 30.

REASONING USED FOR ARRIVAL TIME PICKING AND EDITING

The typical procedure for determining P-wave travel times on a shot-gather is to select the “first-break” on each seismic wave trace. We define the first-break as the point on a wave trace at which the trace changes from a straight line to a sinusoidal wave form. For good quality data with a high signal-to-noise ratio the transition from straight line to sinusoid is sharp and the first-break is easy to discern. However, as the signal-to-noise ratio decreases, the first-break becomes less distinct. Either the transformation from straight line to sinusoid is very gradual in time or it is masked by background noise that is superimposed on the trace. In these cases, we interpret the first break location on the basis of professional judgment that is tempered by many years of experience. Additionally, we can interpolate or extrapolate first-break locations on noisy traces that are near traces with distinct first-breaks.

The vast majority of the approximately 26,000 seismic traces obtained or for the Phase II Seismic Refraction Survey exhibited first breaks that were easy to discern and thus required no special picking strategy or editing. Some traces, however, exhibited seismic noise that complicated the picking process. The primary noise sources were pavement, vibrations from machinery, and wind. Additionally, in areas with loosely consolidated surface soil, the air wave

Figure 1 – Parameters for Initial Tomographic Model (elevation varies for each line)

Figure 2 – Inversion Parameters Used for All Lines

from the hammer blow produced some noise on traces close to the shotpoint. On traces where noise obscured the first break, we sought the most likely first break position by interpolating between traces with more definitive first breaks. In some cases this was done during the actual first-break picking procedure by using the “click and drag” feature built into the **Pickwin95** computer program. In other cases, after reviewing time-distance (TD) graphs prepared using the computer program **PlotRefa**, the initial first-break picks were adjusted (edited) to fit velocity slopes similar to those observed in non-affected areas. The CSC recognizes that additional refinement of first break picks, especially in noisy areas, may improve the tomographic models and welcomes EPA input on this matter.

PROCESS FOR HANDLING SHALLOW, HIGH-VELOCITY FIRST BREAKS

In general, shallow, high-velocity first breaks correspond to paved areas, where picking first-breaks is particularly difficult. This is because pavement typically has a higher velocity than the underlying unconsolidated materials. Consequently, P-waves propagating through the pavement can arrive at the geophones before those that propagate through the underlying formation. Because the pavement is relatively thin it can only support high frequencies, which attenuate rapidly with distance away from the shot point. Consequently, the P-wave energy in pavement tends to fade out a few tens of feet from the shot point. However, at geophones close to the shot point, the pavement arrivals can be strong enough to completely mask P-wave arrivals from the underlying target of interest. In these cases we had no choice but to interpolate the position of the formation first-breaks using the strategy described above in Section 6.0. This approach was aided by looking at the velocity and thickness of near surface layers obtained from areas where pavement and/or airwaves were not a problem.

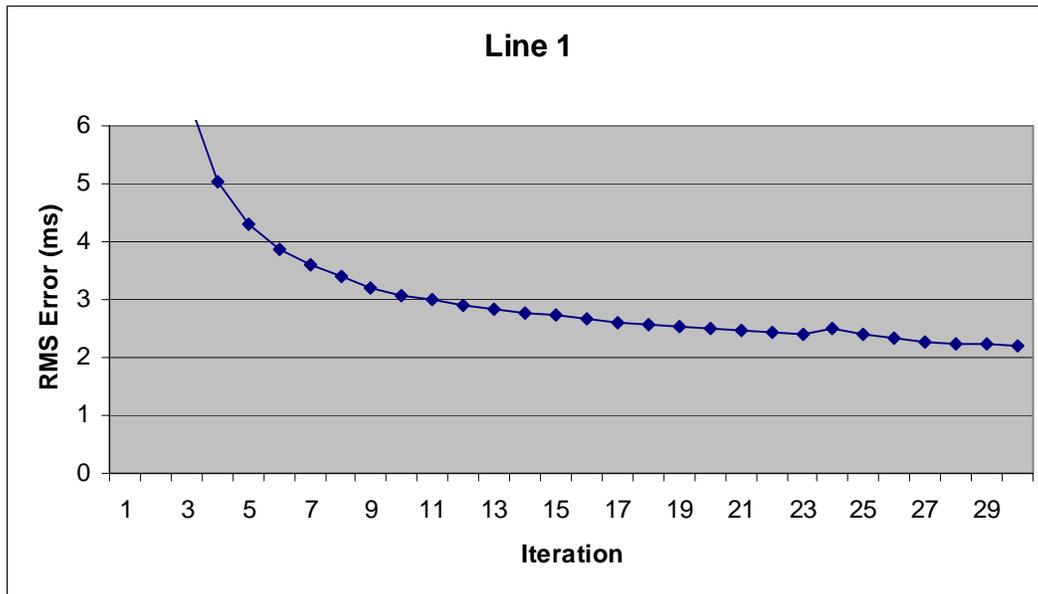
From a straight line to a sinusoidal wave form. For good quality data with a high signal-to-noise ratio the transition from straight line to sinusoid is sharp and the first-break is easy to discern. However, as the signal-to-noise ratio decreases, the first-break becomes less distinct. Either the transformation from straight line to sinusoid is very gradual in time or it is masked by background noise that is superimposed on the trace. In these cases, we interpret the first break location on the basis of professional judgment that is tempered by the many years of experience of our processing specialists. Additionally, we can interpolate or extrapolate first-break locations on noisy traces that are near traces with distinct first-breaks.

The CSC's picking strategy was influenced by the fact the potential location of the subsurface target (a deeply-buried, shallow-relief “low spot”) would be difficult to detect. Accordingly, the processing specialists employed a stringent picking strategy, examining traces under high gain settings to identify the earliest possible first break in an effort to delineate subtle subsurface features. The traces were also examined using lower display gains before the picks were finalized. The majority of the approximately 26,000 seismic traces obtained for the Phase II Seismic Refraction Survey exhibited first breaks that were easy to discern and thus no editing was required to the initial first break picks. Many traces, however, exhibited seismic noise that complicated the picking process. The primary noise sources were pavement, vibrations from machinery, and wind. Additionally, in areas with loosely consolidated surface soil, the air wave from the hammer blow produced some noise on traces close to the shotpoint. On traces where noise obscured the first break, CSC sought the most likely first break position by interpolating between traces with more definitive first breaks. In some cases this was done during the actual first-break picking procedure by using the “click and drag” feature built into the **Pickwin95** computer program. In other cases, after reviewing time-distance (TD) graphs prepared using the computer program **PlotRefa**, the initial first-break picks were adjusted (edited) to fit velocity slopes similar to those observed in non-affected areas.

Although the automatic picking utility in **Pickwin95** was used to expedite first break picking, the CSC processing specialists nonetheless examined each of the approximately 26,000 seismic traces individually and used professional judgment to make edits to the “automatic” first break picks. These adjustments were too numerous to list and the edits were not cataloged. In general, edits were made to errant automatic picks, defined as picks that did not fall in line with picks on adjacent traces. In such cases, the picks on the adjacent traces were used to interpolate or extrapolate a line through the errant trace along which the first break was likely to fall. The CSC then examined the errant trace for a specific deflection at or near the interpolated line; that deflection was then picked as the first break. The CSC believes they have made the best choice for first break picks, but we welcome EPA input on this matter.

**RMS ERROR CURVES AND INVERSION PARAMETERS
For
PHASE II REFRACTION SURVEY**

Line 1 RMS Error Curve and Inversion Parameters



Initial model for tomography (smooth velocity model)

Use layered model as initial model

Depth to top of lowest layer: 150 ft

Minimum velocity: 500 ft /sec

Maximum velocity: 7500 ft /sec

of layers: 18

Elevation at the bottom left of the model: 539 ft

Elevation at the bottom right of the model: 520 ft

OK Cancel

Automatic reconstruction

Number of iterations: 30

Option

Number of nodes: 3

Horizontal smoothing

Number of smoothing passes: 1

Smoothing weight: 0.5 (0.3 to 1.00)

Vertical smoothing

Number of smoothing passes: 0

Smoothing weight: 0.5 (0.3 to 1.00)

Number of layers to be smoothed: 5

Minimum velocity: 500 ft /sec

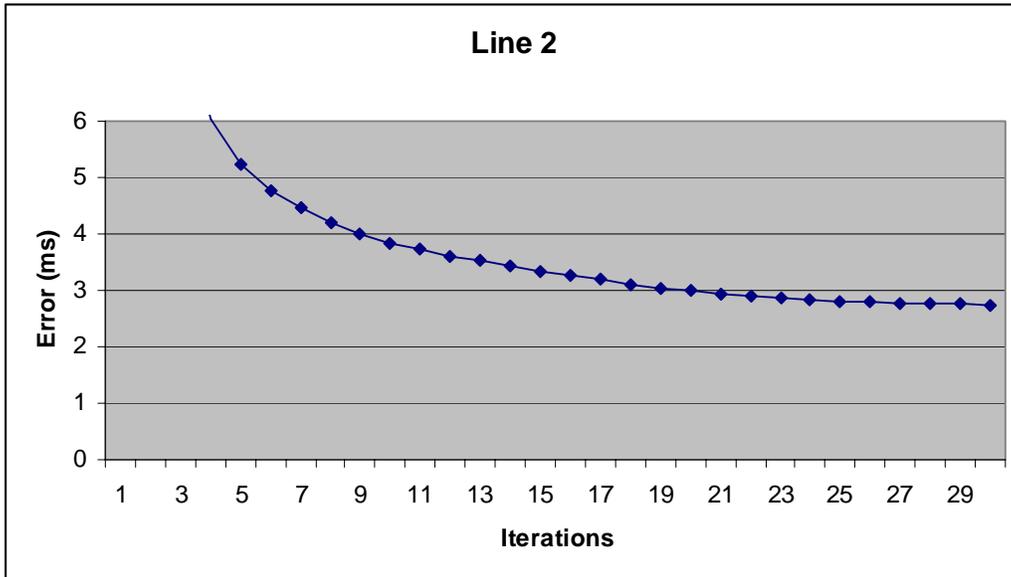
Maximum velocity: 7500 ft /sec

Velocity does not increase with depth

With constraint

OK Cancel

Line 2 RMS Error Curve and Inversion Parameters



Initial model for tomography (smooth velocity model)

Use layered model as initial model

Depth to top of lowest layer: 150 ft

Minimum velocity: 500 ft /sec

Maximum velocity: 7500 ft /sec

of layers: 15

Elevation at the bottom left of the model: 452.906 ft

Elevation at the bottom right of the model: 452.729 ft

OK Cancel

Automatic reconstruction

Number of iterations: 30

Option

Number of nodes: 3

Horizontal smoothing

Number of smoothing passes: 1

Smoothing weight: 0.5 (0.3 to 1.00)

Vertical smoothing

Number of smoothing passes: 0

Smoothing weight: 0.5 (0.3 to 1.00)

Number of layers to be smoothed: 5

Minimum velocity: 500 ft /sec

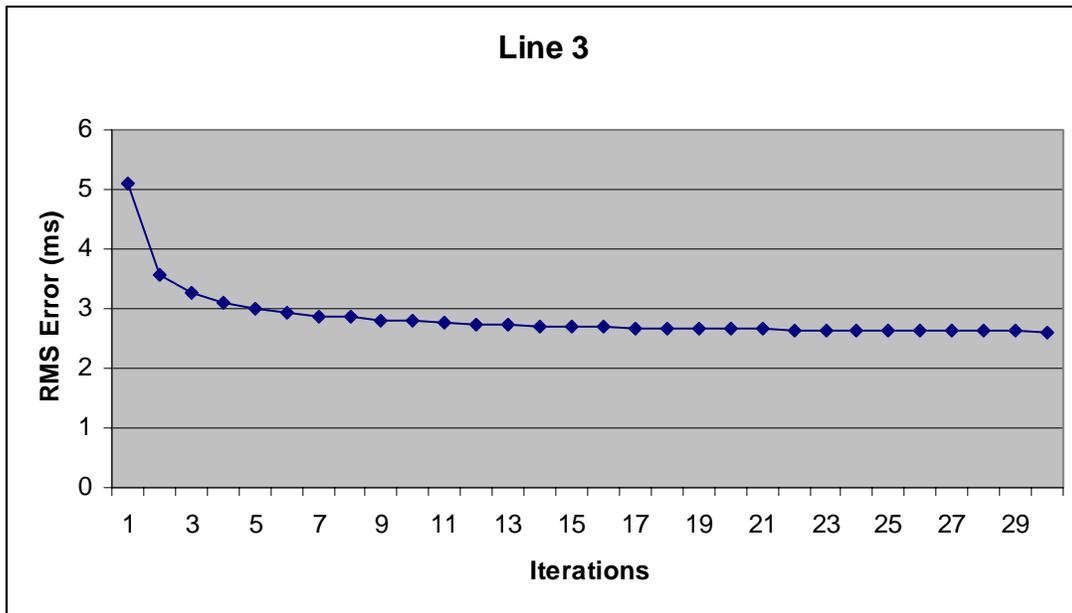
Maximum velocity: 7500 ft /sec

Velocity does not increase with depth

With constraint

OK Cancel

Line 3 RMS Error Curve and Inversion Parameters



Initial model for tomography (smooth velocity model)

Use layered model as initial model

Depth to top of lowest layer: 150 ft

Minimum velocity: 500 ft /sec

Maximum velocity: 7500 ft /sec

of layers: 18

Elevation at the bottom left of the model: 534.3 ft

Elevation at the bottom right of the model: 486.5 ft

OK Cancel

Automatic reconstruction

Number of iterations: 30

Option

Number of nodes: 3

Horizontal smoothing

Number of smoothing passes: 1

Smoothing weight: 0.5 (0.3 to 1.00)

Vertical smoothing

Number of smoothing passes: 0

Smoothing weight: 0.5 (0.3 to 1.00)

Number of layers to be smoothed: 5

Minimum velocity: 500 ft /sec

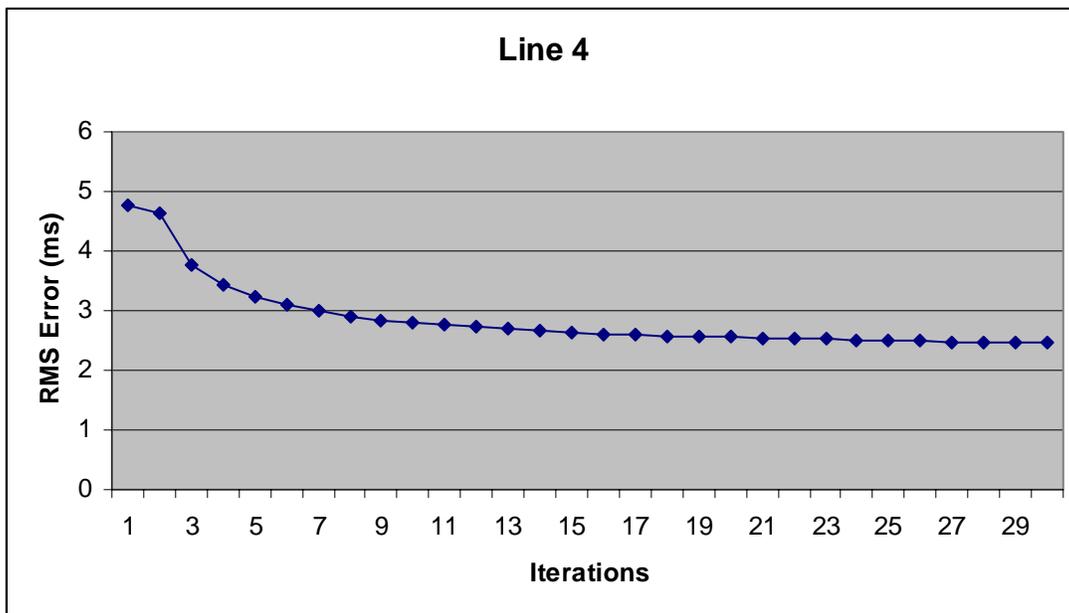
Maximum velocity: 7500 ft /sec

Velocity does not increase with depth

With constraint

OK Cancel

Line 4 RMS Error Curve and Inversion Parameters



Initial model for tomography (smooth velocity model)

Use layered model as initial model

Depth to top of lowest layer: 150 ft

Minimum velocity: 500 ft /sec

Maximum velocity: 7500 ft /sec

of layers: 15

Elevation at the bottom left of the model: 452.535 ft

Elevation at the bottom right of the model: 451.621 ft

Buttons: OK, Cancel

Automatic reconstruction

Number of iterations: 30

Option: (unselected)

Number of nodes: 3

Horizontal smoothing

Number of smoothing passes: 1

Smoothing weight: 0.5 (0.3 to 1.00)

Vertical smoothing

Number of smoothing passes: 0

Smoothing weight: 0.5 (0.3 to 1.00)

Number of layers to be smoothed: 5

Minimum velocity: 500 ft /sec

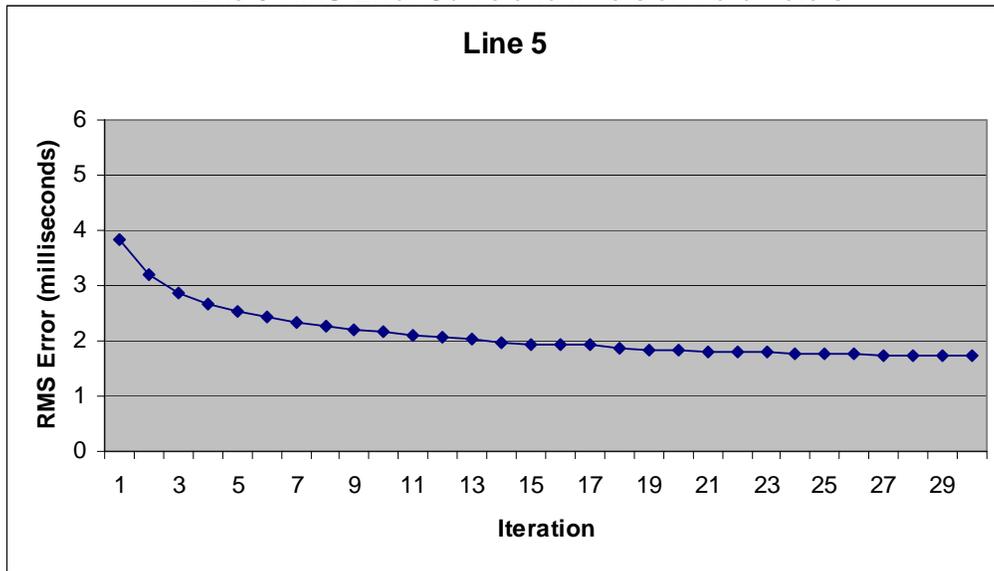
Maximum velocity: 7500 ft /sec

Velocity does not increase with depth

With constraint

Buttons: OK, Cancel

Line 5 RMS Error Curve and Inversion Parameters



Initial model for tomography (smooth velocity model)

Use layered model as initial model

Depth to top of lowest layer: 150 ft

Minimum velocity: 500 ft /sec

Maximum velocity: 7500 ft /sec

of layers: 18

Elevation at the bottom left of the model: 403.494 ft

Elevation at the bottom right of the model: 402.35 ft

Automatic reconstruction

Number of iterations: 30

Option

Number of nodes: 3

Horizontal smoothing

Number of smoothing passes: 1

Smoothing weight: 0.5 (0.3 to 1.00)

Vertical smoothing

Number of smoothing passes: 0

Smoothing weight: 0.5 (0.3 to 1.00)

Number of layers to be smoothed: 5

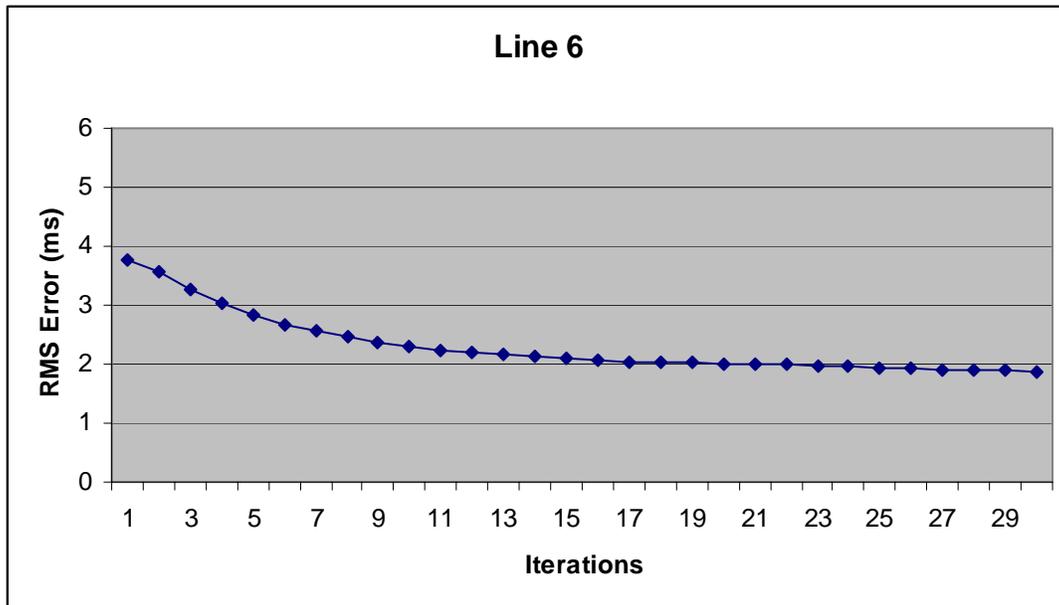
Minimum velocity: 500 ft /sec

Maximum velocity: 7500 ft /sec

Velocity does not increase with depth

With constraint

Line 6 RMS Error Curve and Inversion Parameters



Initial model for tomography (smooth velocity model)

Use layered model as initial model

Depth to top of lowest layer: 150 ft

Minimum velocity: 500 ft /sec

Maximum velocity: 7500 ft /sec

of layers: 18

Elevation at the bottom left of the model: 352.509 ft

Elevation at the bottom right of the model: 454.571 ft

Automatic reconstruction

Number of iterations: 30

Option

Number of nodes: 3

Horizontal smoothing

Number of smoothing passes: 1

Smoothing weight: 0.5 (0.3 to 1.00)

Vertical smoothing

Number of smoothing passes: 0

Smoothing weight: 0.5 (0.3 to 1.00)

Number of layers to be smoothed: 5

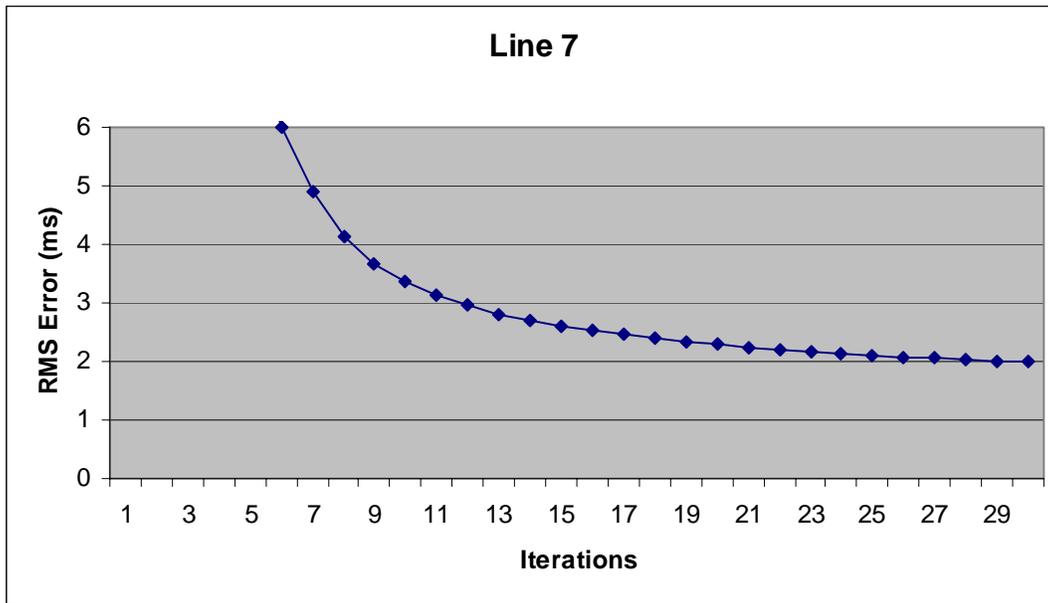
Minimum velocity: 500 ft /sec

Maximum velocity: 7500 ft /sec

Velocity does not increase with depth

With constraint

Line 7 RMS Error Curve and Inversion Parameters



Initial model for tomography (smooth velocity model)

Use layered model as initial model

Depth to top of lowest layer: 150 ft

Minimum velocity: 500 ft /sec

Maximum velocity: 7500 ft /sec

of layers: 18

Elevation at the bottom left of the model: 352.854 ft

Elevation at the bottom right of the model: 454.455 ft

Automatic reconstruction

Number of iterations: 30

Option:

Number of nodes: 3

Horizontal smoothing:

Number of smoothing passes: 1

Smoothing weight: 0.5 (0.3 to 1.00)

Vertical smoothing:

Number of smoothing passes: 0

Smoothing weight: 0.5 (0.3 to 1.00)

Number of layers to be smoothed: 5

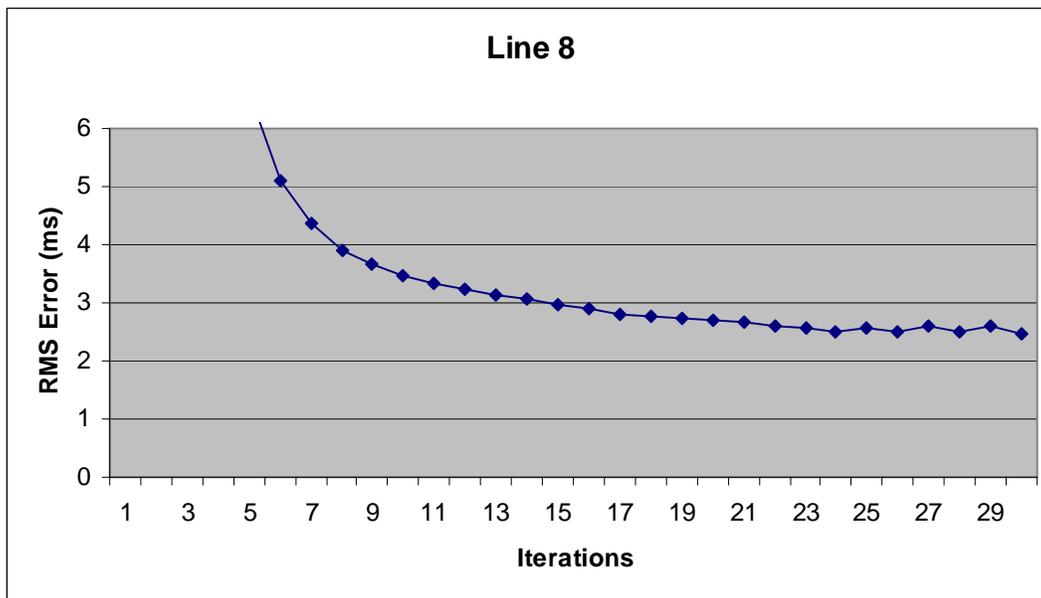
Minimum velocity: 500 ft /sec

Maximum velocity: 7500 ft /sec

Velocity does not increase with depth

With constraint

Line 8 RMS Error Curve and Inversion Parameters



Initial model for tomography (smooth velocity model)

Use layered model as initial model

Depth to top of lowest layer: ft

Minimum velocity: ft /sec

Maximum velocity: ft /sec

of layers:

Elevation at the bottom left of the model: ft

Elevation at the bottom right of the model: ft

Automatic reconstruction

Number of iterations:

Option:

Number of nodes:

Horizontal smoothing

Number of smoothing passes:

Smoothing weight: (0.3 to 1.00)

Vertical smoothing

Number of smoothing passes:

Smoothing weight: (0.3 to 1.00)

Number of layers to be smoothed:

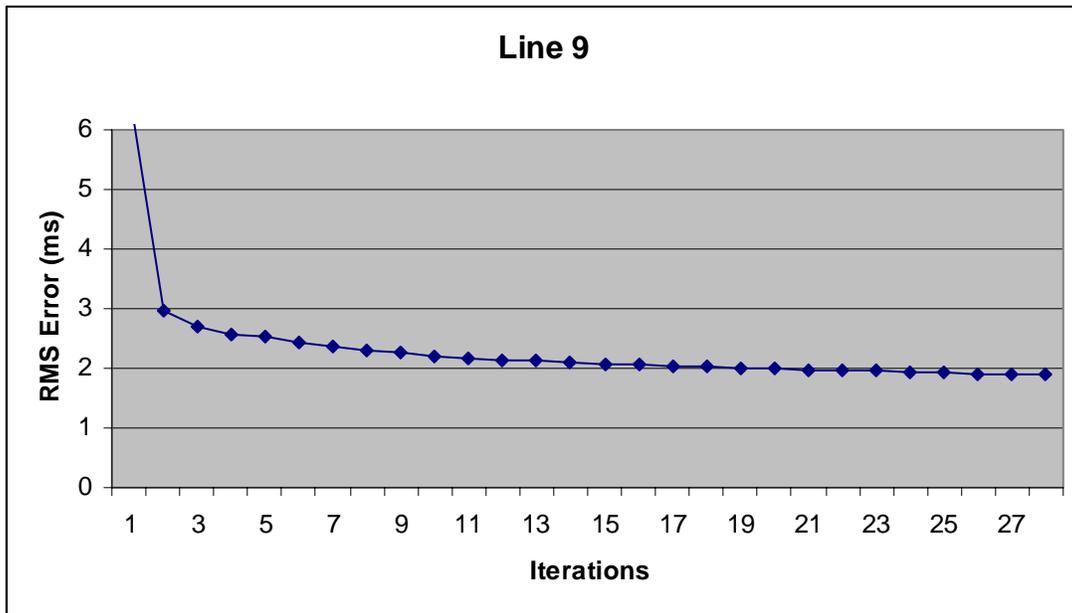
Minimum velocity: ft /sec

Maximum velocity: ft /sec

Velocity does not increase with depth

With constraint

Line 9 RMS Error Curve and Inversion Parameters



Initial model for tomography (smooth velocity model)

Use layered model as initial model

Depth to top of lowest layer: 150 ft

Minimum velocity: 500 ft /sec

Maximum velocity: 7500 ft /sec

of layers: 15

Elevation at the bottom left of the model: 451.635 ft

Elevation at the bottom right of the model: 454.813 ft

OK Cancel

Automatic reconstruction

Number of iterations: 30

Option

Number of nodes: 3

Horizontal smoothing

Number of smoothing passes: 1

Smoothing weight: 0.5 (0.3 to 1.00)

Vertical smoothing

Number of smoothing passes: 0

Smoothing weight: 0.5 (0.3 to 1.00)

Number of layers to be smoothed: 5

Minimum velocity: 500 ft /sec

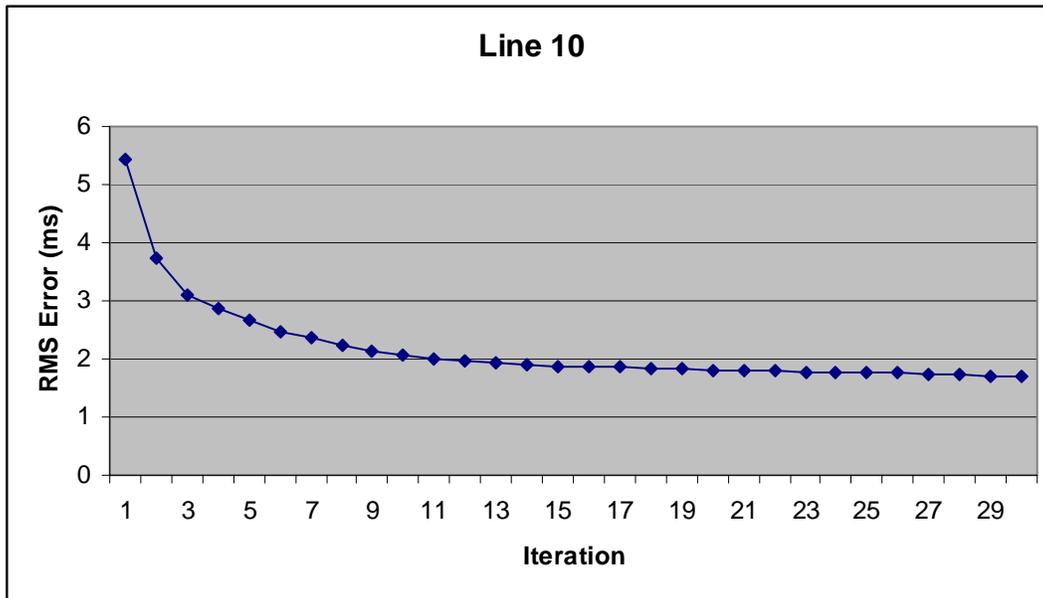
Maximum velocity: 7500 ft /sec

Velocity does not increase with depth

With constraint

OK Cancel

Line 10 RMS Error Curve and Inversion Parameters



Initial model for tomography (smooth velocity model)

Use layered model as initial model

Depth to top of lowest layer: 150 ft

Minimum velocity: 500 ft /sec

Maximum velocity: 7500 ft /sec

of layers: 15

Elevation at the bottom left of the model: 451.656 ft

Elevation at the bottom right of the model: 454.458 ft

Automatic reconstruction

Number of iterations: 30

Option:

Number of nodes: 3

Horizontal smoothing

Number of smoothing passes: 1

Smoothing weight: 0.5 (0.3 to 1.00)

Vertical smoothing

Number of smoothing passes: 0

Smoothing weight: 0.5 (0.3 to 1.00)

Number of layers to be smoothed: 5

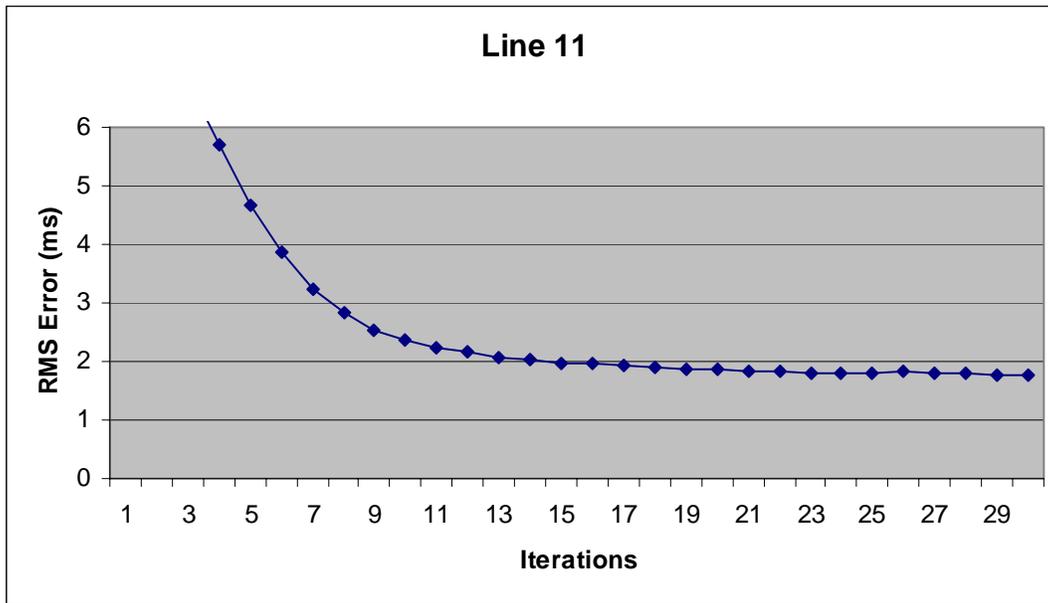
Minimum velocity: 500 ft /sec

Maximum velocity: 7500 ft /sec

Velocity does not increase with depth

With constraint

Line 11 RMS Error Curve and Inversion Parameters



Initial model for tomography (smooth velocity model)

Use layered model as initial model

Depth to top of lowest layer: 150 ft

Minimum velocity: 900 ft /sec

Maximum velocity: 9000 ft /sec

of layers: 18

Elevation at the bottom left of the model: 403.254 ft

Elevation at the bottom right of the model: 402.323 ft

Automatic reconstruction

Number of iterations: 30

Option

Number of nodes: 3

Horizontal smoothing

Number of smoothing passes: 1

Smoothing weight: 0.5 (0.3 to 1.00)

Vertical smoothing

Number of smoothing passes: 0

Smoothing weight: 0.5 (0.3 to 1.00)

Number of layers to be smoothed: 5

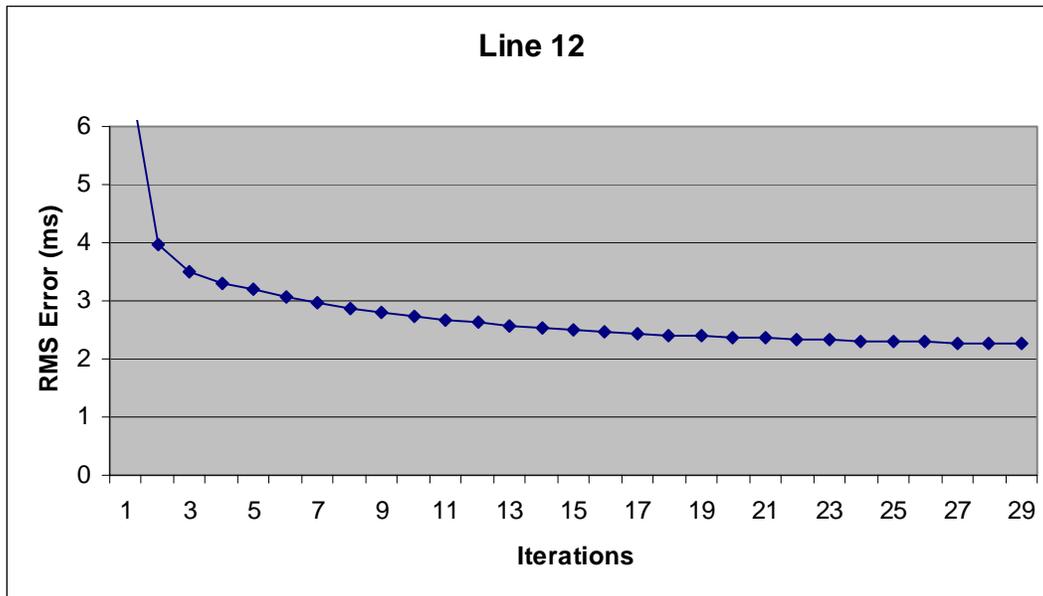
Minimum velocity: 500 ft /sec

Maximum velocity: 7500 ft /sec

Velocity does not increase with depth

With constraint

Line12 RMS Error Curve and Inversion Parameters



Initial model for tomography (smooth velocity model)

Use layered model as initial model

Depth to top of lowest layer: 150 ft

Minimum velocity: 500 ft /sec

Maximum velocity: 7500 ft /sec

of layers: 18

Elevation at the bottom left of the model: 392.33 ft

Elevation at the bottom right of the model: 454.425 ft

Automatic reconstruction

Number of iterations: 30

Option

Number of nodes: 3

Horizontal smoothing

Number of smoothing passes: 1

Smoothing weight: 0.5 (0.3 to 1.00)

Vertical smoothing

Number of smoothing passes: 0

Smoothing weight: 0.5 (0.3 to 1.00)

Number of layers to be smoothed: 5

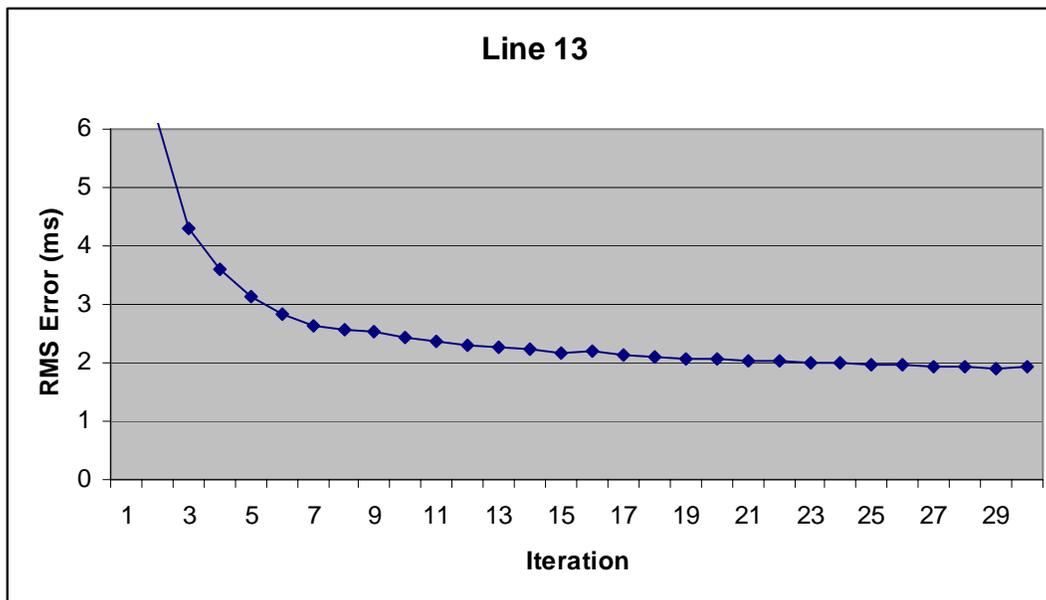
Minimum velocity: 500 ft /sec

Maximum velocity: 7500 ft /sec

Velocity does not increase with depth

With constraint

Line 13 RMS Error Curve and Inversion Parameters



Initial model for tomography (smooth velocity model)

Use layered model as initial model

Depth to top of lowest layer: 150 ft

Minimum velocity: 500 ft /sec

Maximum velocity: 7500 ft /sec

of layers: 15

Elevation at the bottom left of the model: 401.631 ft

Elevation at the bottom right of the model: 405.938 ft

Automatic reconstruction

Number of iterations: 30

Option

Number of nodes: 3

Horizontal smoothing

Number of smoothing passes: 1

Smoothing weight: 0.5 (0.3 to 1.00)

Vertical smoothing

Number of smoothing passes: 0

Smoothing weight: 0.5 (0.3 to 1.00)

Number of layers to be smoothed: 5

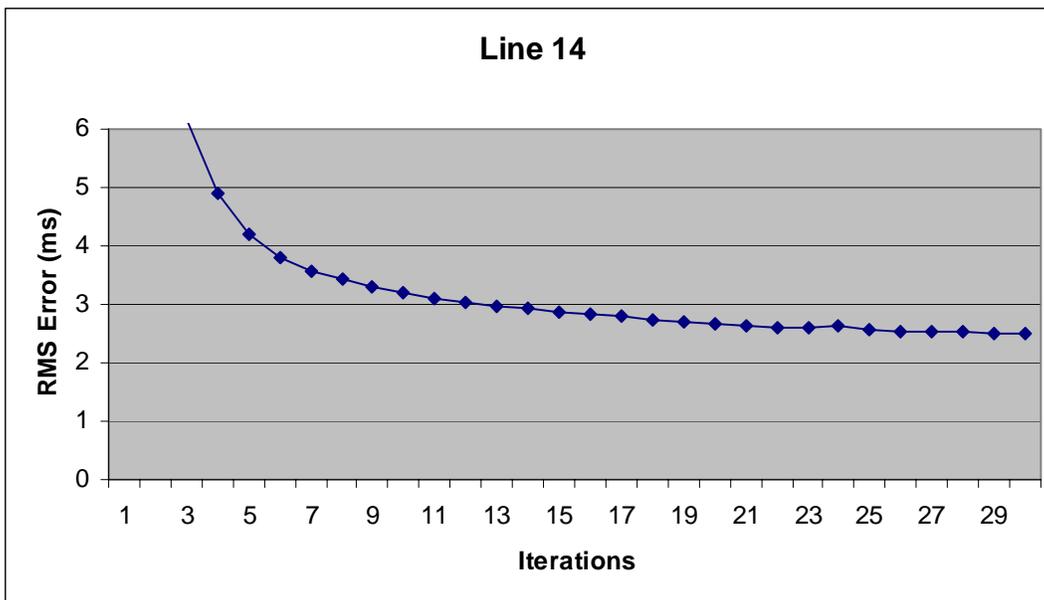
Minimum velocity: 500 ft /sec

Maximum velocity: 7500 ft /sec

Velocity does not increase with depth

With constraint

Line 14 RMS Error Curve and Inversion Parameters



Initial model for tomography (smooth velocity model)

Use layered model as initial model

Depth to top of lowest layer: 130 ft

Minimum velocity: 500 ft /sec

Maximum velocity: 7500 ft /sec

of layers: 18

Elevation at the bottom left of the model: 452.446 ft

Elevation at the bottom right of the model: 451.804 ft

Automatic reconstruction

Number of iterations: 30

Option

Number of nodes: 3

Horizontal smoothing

Number of smoothing passes: 1

Smoothing weight: 0.5 (0.3 to 1.00)

Vertical smoothing

Number of smoothing passes: 0

Smoothing weight: 0.5 (0.3 to 1.00)

Number of layers to be smoothed: 5

Minimum velocity: 500 ft /sec

Maximum velocity: 7500 ft /sec

Velocity does not increase with depth

With constraint